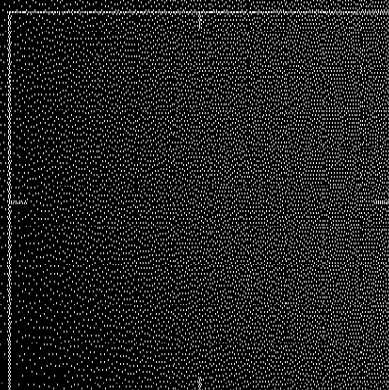




0.5 1x

